

**ASCENSION PARISH YOUTH BASKETBALL  
2024 AYBA SEASON**

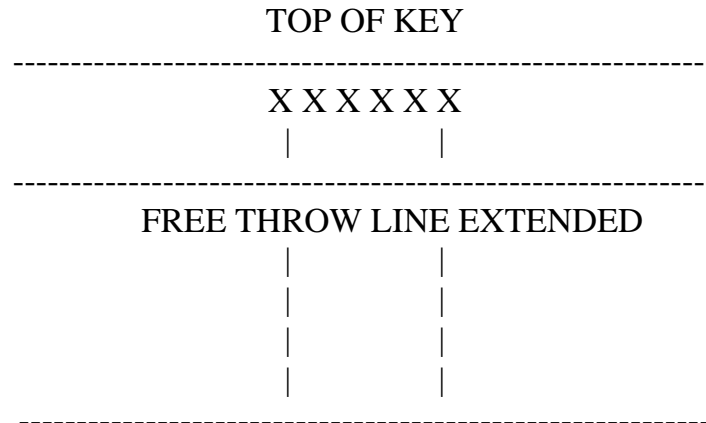
**Players' Rules and Policies for All Age Groups:**

1. No profanity whatsoever by players or coaches. A technical foul will be called for use of profanity on the court. (2 Shots)
2. Each player must play two (2) **FULL** quarters of each game (Unless a team has more than 10 players – See the Addendum on page 7). No player can play in 4 quarters.
3. **NO SUBSTITUTIONS ALLOWED UNTIL THE FOURTH QUARTER.** No substitutions are allowed during the first three (3) quarters unless a player is injured. Remember, no player can play **IN** four (4) quarters. Any player substituting for an injured player will be counted as playing in that quarter.
4. No player may play more than 3 quarters. (NOTE: During forfeit games, the coaches should play the child needing the playing time the most for 4 quarters.)
5. Limiting a player's playing time: On the player's first offense, the coach is responsible for writing the player's name, an explanation of why he/she wants to limit the player's playing time, and the game date on which the time is to be limited. This written explanation must have both the coach's signature and the signature of a commissioner who is authorizing the limitation of playing time of only one (1) quarter on the first offense. This signed written letter must be shown to the scorekeeper five (5) minutes prior to game time along with the team's roster for the first three (3) quarters. Also, this letter must be shown to the opposing coach prior to game. If the commissioner signing the letter is not the coach's home league commissioner, the coach must obtain the home league commissioner's signature prior to the next scheduled game. It is the responsibility of the coach to keep this letter as it must be shown when asking for a second limitation to be authorized. On the player's second offense, the player can be suspended for one (1) game. A copy of the player's first offense and an explanation of why the coach wants the second limitation of playing time (including game date on which the suspension is to be applied and coach's signature) must be submitted to a league commissioner for his signature and approval. The remaining time limitation procedures are the same as for the first offense.  
If a player arrives after game is started and prior to beginning of second half, the coach can change his/her team roster for the third (3rd) quarter and limit the tardy player's playing time to one (1) quarter. If the player arrives after the beginning of the second (2nd) half, the player can be suspended for the game or limited to one quarter playing time for the game in progress. NOTE: If the coach chooses to limit a player's playing time during a game due to being late for said game, the same written explanation, signatures, and procedure must be followed before the next scheduled game.

6. Teams are limited to a maximum of two basketball practices per week during the basketball season. Each team is limited to three (3) events per week.
7. If possible, each team will have ten (10) players. A minimum of seven (7) players must be present at game time in order to avoid a forfeit, except for the under 8 girls.
8. No three-point goals are allowed.
9. No isolation offense allowed in the under 8 and 10 age groups, meaning offensive players lined up more than 6' away from the lane do not have to be guarded. First violation is a warning. Additional violations result in loss of possession.
10. Players are grouped into age groups as follows:
  - Under 10 - 8 and 9 year old boys and girls (born in 2014 or 2015)
  - Under 12 - 10 and 11 year old boys (born in 2012 or 2013)
  - Under 13 - 10, 11 and 12 year old girls (born in 2011, 2012 or 2013)
  - Under 14 - 12 and 13 year old boys (born in 2010 or 2011)
  - Under 16 - 14, 15 and 16 year old boys (born in 2007, 2008 or 2009)
11. A player may "play up" in a higher age group but may not "play down" in a lower age group. Once a player has "played up", they may not return to their original age group. No player is allowed play in two age groups.
12. Three (3) time outs allowed in each game for each team.
13. The size of the court is not specified.
14. Dunking is prohibited. Dunking prior to or during a game is a technical foul resulting in one (1) free throw and possession of the ball.
15. Jump balls are played at the beginning of each game. Alternate possession played thereafter.
16. On the fifth (5th) personal foul, the player will be removed from play for one (1) minute of playing time (except for U14 and U16 – they are disqualified after the fifth foul in those age groups). After the minute has elapsed, they may reenter the game on clock stoppage. On the sixth (6th) personal foul, the player will be removed from play for one (1) minute of playing time. After the minute has elapsed, they may re-enter the game on clock stoppage. On the seventh (7) foul, the player is ineligible for the rest of the game. A substitute player can be provided while they are serving time on the bench (but the substitute cannot participate in four quarters).
17. All out of bounds plays cannot start until the referee has given the ball to the player set up out of bounds. Referee must handle ball in both the frontcourt and the backcourt.

18. If a team fails to have 7 players available at game time, a 5-minute grace period will be allowed. A forfeit is awarded to the opponent at the end of the grace period. A player who has been suspended for that game may not be counted as one of the 7 necessary players. All forfeited games will still be played. Due to limited numbers of girls on each team, there will be no forfeits in the under 8 girls age group.
19. Only team players and coaches are allowed on the bench.
20. No team/player is allowed to bring basketballs to the game.
21. No one is allowed at the timekeeper's and scorekeeper's table except the workers.
22. A roster must be turned in to the scorer's table no later than five (5) minutes prior to the start of the game showing the order of play for the team for the first three (3) quarters. Failure to do so is a technical foul to start game. (2 shots)
23. In the under 8 and 10 age groups, a technical foul (1 shot) will be called on the second illegal defense or backcourt violation of each half. (Defense violation definition: In these age groups all defensive players must be within 6' of the person they are guarding when the basketball is in the offensive zone, but not in the lane.) NO TRAPPING PERMITTED.
24. Double-teaming is allowed in the lane, all age groups.
25. The Louisiana High School Athletics Association Rulebook will be used for rules not covered by AYBA rules.
26. Overtime will consist of a free-throw contest between teams. The five (5) players on the court at the end of the regulation play will each shoot free throws, alternating free throws between teams until both teams have shot five (5) times. If still tied, the game will end in a tie.
27. All age groups (girl's and boy's teams) will play with 28.5" basketballs.
28. All teams will play 6-minute quarters with 1-minute time outs, 5 minute half time.  
Running clock for the first three quarters (all four quarters for under 8).  
Clock will stop on all fouls and time outs.  
Running clock with normal clock operations in the fourth quarter.
30. Practice is not to be held December 23-January 1.
31. Games will start January 13, 2024.
32. No jewelry on boys or girls. This includes rings, earrings, watches and necklaces. After the first request to remove jewelry, a technical will be called and the player will not be allowed to continue until the jewelry is removed.

33. Uniforms may not be altered by cutting off sleeves or bottoms. A technical will be called for each violation at the start of the game and the player will not be allowed to play.
34. The offensive zone will be the area from an imaginary line stretching across the top of the key to the baseline.



35. Double-Teaming for the under 8 and under 10 age groups will be permitted in all the painted area from the free-throw line to the baseline. (The size of the area will be the same for all above-mentioned age groups.)  
NOTE: The offense cannot create the double-team. If they do, it is not considered a double-team by the defense.

**36. COACHES, PLEASE NOTE:**  
**UNDER LHSAA RULES AND GUIDELINES, A COACH RECEIVING A TECHNICAL FOUL IS REQUIRED TO REMAIN SEATED ON THE BENCH EXCEPT DURING A TIMEOUT. IF THE COACH DOES NOT STAY SEATED THE REFEREE WILL ISSUE ONE WARNING. THE SECOND TIME WILL RESULT IN A SECOND TECHNICAL WHICH RESULTS IN AN AUTOMATIC EJECTION.**

**37. ANY COACH RECEIVING 2 TECHNICAL FOULS WILL HAVE TO LEAVE THE GYM IMMEDIATELY AND MAY NOT CONTINUE COACHING. THIS COACH WILL ALSO BE SUSPENDED FOR THEIR NEXT SCHEDULED GAME.**

**ANY SUSPENSIONS WILL APPLY TO A COACH FOR EVERY TEAM THEY COACH OR ASSIST.**

**THIS WILL NOT RESULT IN FORFEIT FOR THE TEAM.**

**AN ASSISTANT COACH, A PARENT OR THE GYM'S COMMISSIONER MAY COMPLETE THE GAMES IN QUESTION WITH THE SAME RULE APPLYING TO THE REPLACEMENT(S). A SECOND SUSPENSION THIS SEASON WILL REQUIRE A MEETING WITH THE**

**PARC DIRECTOR, AYBA PRESIDENT AND ONE OR MORE GYM COMMISSIONER(S) PRIOR TO BEING ALLOWED TO CONTINUE TO COACH IN THIS LEAGUE. IF WARRANTED, EXPULSION FOR THE REMAINDER OF THE SEASON OR FOR LIFE COULD BE IMPLEMENTED**

38. The players on all teams must wear gym shorts, the colors of the shorts and shirts being uniform. Only ONE pair of shorts may be worn by a player. (The only exception being due to medical or religious reasons.)
39. A player will not be allowed to play if their underwear is sticking out at either the top or the bottom of their shorts.
40. Once a team has a 20-point lead they must keep their defense below the free throw line extended. This rule is designed to help prevent teams from running the score up, but we do expect AYBA coaches to show good sportsmanship on their own. If a team still tries to run the score up, they will be warned once and then the scoreboard will be turned off. This rule can be waived if the coach of the team that is 20 points behind agrees to waive it.
41. If a player is on any high school basketball team (freshman, B team, Varsity) they are not allowed to play in the AYBA (this is an LHSAA guideline).

**SPECIFIC RULES FOR DIFFERENT AGE GROUPS:**

**UNDER 8's - Boys and Girls**

1. Play on 8 1/2-foot goals with 28.5" basketball.
2. Man-to-man defense is required, but players are allowed to switch if a screen is set.
3. Running clock for the Under 8 group will be stopped only on fouls or at a referee's request (timeouts, referees' instruction to the kids, tie shoes, etc.).
4. No full-court pressing is allowed. Pressing may begin at mid-court UNLESS ahead by ten (10) points or more.
5. The foul line is 8 feet, or 7 feet from the regulation free throw line. (Lane violation is tolerated.)
6. One coach for each team is allowed to be on the floor to help position the Under 8's while the game is in progress. **Coaches must be out of the offensive zone. This means the coaches can not go past the free throw line extended.**
7. No fast breaks.
8. **NEW RULE: Each child on the court must take the ball down the court the first five possessions of each quarter. This is to ensure that all kids get to touch the ball during games and practices.**
9. Players are not disqualified after their fifth foul (see Rule #15).
10. Under-8 Boys and Girls Drill Format: Note Drills precede game!

- A. LAY-UP AND PASSING DRILLS  
Each team will run a two-line lay-up drill and shoot twenty-lay-ups. One line will shoot lay-ups, and the other line will rebound and pass to the lay-up line. One point will be awarded for each successful lay-up and each successful pass. A pass is considered successful if the player in the lay-up line catches the ball.
- B. FREE THROW DRILLS  
Each team will shoot twenty free throws. One point will be awarded for each successful free throw.
- C. DRIBBLING AND LAY-UP DRILLS  
Each team will dribble through several obstacles and then shoot a lay-up twenty times. One point will be awarded for each successful lay-up.
- D. FOUR QUARTERS OF UNDER-8 BASKETBALL  
After the drills are completed, teams will play four quarters of regular basketball following Under-8 rules. Drills are NOT considered a quarter played.

### **UNDER 10's - Boys and Girls**

1. Play on 8 1/2-foot goals with 28.5" basketball.
2. Running clock with normal clock operations in the fourth quarter (see Rule #28).
3. Man-to-man defense is required, but players are allowed to switch if a screen is set.
4. No full-court pressing is allowed. Pressing may begin at mid-court UNLESS ahead by ten (10) points or more.
5. The foul line is 10 feet, or 5 feet from the regulation free throw line. (Lane violation is tolerated.)
6. No fast breaks.
7. Players are not disqualified after their fifth foul (see Rule #15).

### **UNDER 12's - Boys and Girls**

1. Play on 10-foot goals with 28.5" basketball.
2. Running clock with normal clock operations in the fourth quarter (see Rule #28).
3. Zone defenses and fast breaks are allowed.
4. Full-court pressing is allowed UNLESS ahead by ten (10) points or more.
5. The foul line is 12 feet, or 3 feet from the regulation free throw line. (Lane violation is NOT tolerated.)
6. Players are not disqualified after their fifth foul (see Rule #15).

### **UNDER 14's - Boys and Girls**

1. Play on 10-foot goals with 28.5" basketball.
2. Running clock with normal clock operations in the fourth quarter (see Rule #28).
3. Full-court pressing is allowed UNLESS ahead by ten (10) points or more.
4. Zone defenses and fast breaks are allowed.
5. Plays on regulation 10-foot goals.
6. Foul line is 15 feet. Lane violation is not allowed.

7. Players are disqualified after their fifth foul (see Rule #15).

**UNDER 16's - Boys and Girls**

1. Play on 10-foot goals with 28.5" basketball.
2. Running clock with normal clock operations in the fourth quarter (see Rule #28).
3. Full-court pressing is allowed UNLESS ahead by ten (10) points or more.
4. Zone defenses and fast breaks are allowed.
5. Play on regulation 10-foot goals.
6. Foul line is 15 feet. Lane violation is not allowed.
7. Players are disqualified after their fifth foul (see Rule #15).

**This is an addendum to the existing AYBA Rules for the 2024 season and applies only to the teams that have more than 10 players.**

**First, thank you for taking the extra player(s). We try to limit teams to ten but sometimes we have an extra player that deserves a chance to play, too.**

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**Any team having eleven (11) team members on the roster for a game will divide the playing time between the players in the following manner:**

**Nine (9) team members will play in two (2) quarters.**

**Two (2) team members will play in one (1) quarter.**

**It is important that the team members playing in one (1) quarter will be scheduled to play in two (2) quarters the following weeks and that different players are limited to one (1) quarter each week.**

**No players can play in three quarters. No partial quarters, each child must play in a FULL QUARTER. Any injury or disqualification substitutions should use players with less than two quarters playing time on that day.**

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**Any team having twelve (12) team members on the roster for a game will divide the playing time between the players in the following manner:**

**Eight (8) team members will play in two (2) quarters.**

**Four (4) team members will play in one (1) quarter.**

**It is important that the team members playing in one (1) quarter will be scheduled to play in two (2) quarters the following weeks and that different players are limited to one (1) quarter each week.**

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**Any team having thirteen (13) team members on the roster for a game will divide the playing time between the players in the following manner:**

**Seven (7) team members will play in two (2) quarters.**

**Six (6) team members will play in one (1) quarter.**

**It is important that the team members playing in one (1) quarter will be scheduled to play in two (2) quarters the following weeks and that different players are limited to one (1) quarter each week.**

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